

MK₃ EXTENDED MAPPING

by: <https://traktormapping.com>

INSTALLATION GUIDE

WELCOME

First of all, we are glad you have found us and that you are taking the time to read this document. We encourage people read this before buying.

Second, if you are new to Traktor Pro or if you are not familiar with mappings, we highly recommend that you read and follow the actual manuals provided by Traktor Pro or at the least, follow the installation instructions provided by us.

Third, this mapping has been tested on Windows 10 and Mac OS 10.13, 10.14 and 10.15. You can first try one of our free mappings and see for yourself if it works as advertised.

Lastly, understand that our mappings include 2 files: a .TSI (the Traktor Mapping) and a Controller Editor Template .NCM2 or the MK3) or an .NCMJ (Jam). You must load/add both files or the mapping will not work. We have put together a set of instructions for you.

REQUIREMENTS

***The latest Firmware version:
1.4.5***

***The latest driver (Windows
only)***

Traktor Pro 3 (currently 3.4.2.)

Controller Editor 2.6.1

A Maschine MK2

Visit the [Native Instruments website](#) to get the latest FREE drivers/firmware

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INSTALLATION GUIDE

CONTROLLER EDITOR

NOTE: We use the MK₃ EXTENDED on this example, however, the same process applies to all of the other mappings; just replace MK₃ EXTENDED with your mapping's name (MK₃ ADVANCED, MK₃ T, MK₃ X, MK₃ F, Jam, etc.)

If you have Maschine (the software) open or if your Maschine screens are black and display the

MASCHINE logo on the left  and some instructions on the right,  change Maschine to MIDI mode by pressing the SHIFT and CHANNEL buttons. Your screens will change and display CC values or other mapping information. Let's get started!

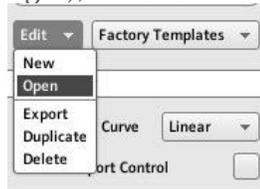
1. After downloading and unzipping the zip file, open  CONTROLLER EDITOR.



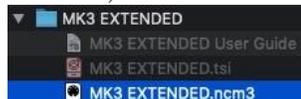
- 1.1. On the dropdown menu (top left) select: Maschine, Maschine Controller MK₃.



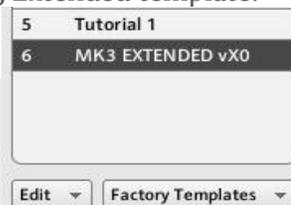
- 1.2. On the EDIT drop down menu (middle right), select OPEN.



- 1.3. Most likely your file will be on your DOWNLOADS folder. If not, locate your .ncm₃ file and select the MK₃ EXTENDED.NCM₃ file (version number is irrelevant).

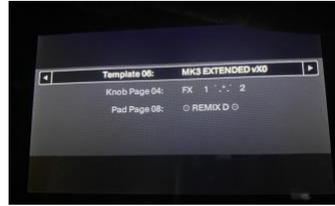


- 1.4. If done correctly, your MK₃ EXTENDED is now in your TEMPLATES list and selected. If it is not, select the TEMPLATES tab, point and click on MK₃ Extended template.



NOTE: If you have selected any other TEMPLATE on your list, the mapping will not function properly

NOTE: another way to verify your MK3 EXTENDED Template is the one currently loaded onto your Maschine is by pressing SHIFT on your Maschine (you can also use the LEFT and RIGHT buttons on your Maschine to change templates

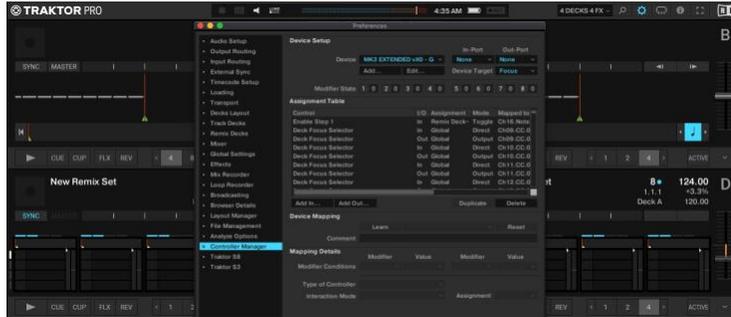


1.5. The PAD pages (ABCDEFGH) should now like like this:



TRAKTOR PRO 3

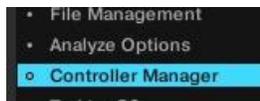
2 Open Traktor Pro 3.



2.1. Click on the PREFERENCES icon.



2.2. Select the CONTROLLER MANAGER tab.



2.3. Under DEVICE SETUP, click ADD.



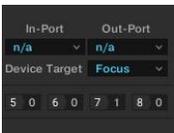
2.4. Select IMPORT TSI.

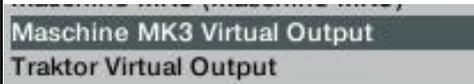


2.5. Click IMPORT OTHER.



2.6. Browse your files and select MK3 EXTENDED.TSI; most likely it is on your downloaded folders.

2.7. On your In-Port , select MASCHINE MK3 VIRTUAL INPUT (Mac) or MASCHINE MK3 CTRL MIDI (Windows); on your Out-Port select the same: MASCHINE MK3 VIRTUAL INPUT (Mac) or MASCHINE MK3 CTRL MIDI (Windows).



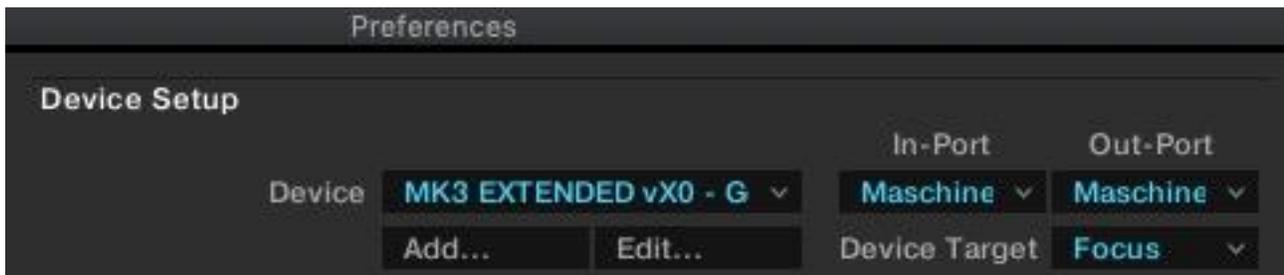
2.8. Press any control on your Maschine; if the MIDI icon  turns white. You're almost done!

NOTE: it is possible to run 2 or more mappings at once as long as it was designed that way. Unfortunately, this mapping uses 14 of the available 16 MIDI channels; chances are it will overlap with other mappings. In case you are wandering: it does not touch MIDI channels 1 and 6 at all (not yet)

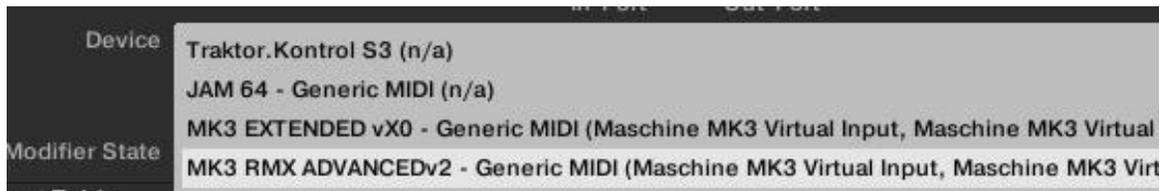
2.9. With the aforementioned NOTE, the last step is **very important**. You must verify that you do not have another mapping currently assigned to your Maschine MK3. For example, if you used another mapping for your MK3, either from TraktorMapping.com, your own mapping, or from anywhere else, you must “un-assign” the MK3 from that mapping or you may experience some unwanted behavior as it will attempt to run both mappings at the same time. Alternatively, you can simply DELETE the old mapping if you don’t plan on using it. On the examples below, we will show you how this can be identified and corrected.

2.9.1. On this example, we are using Traktor with mappings for several controllers: the S3, Maschine Jam, and the MK3. As you may see in 2.9.1.2., there are 2 mappings for the MK3, the ADVANCED and the EXTENDED. We have chosen this example because most users first install the MK3 ADVANCED (free mapping) but at a later time they purchase the MK3 EXTENDED and simply install it over the old one, which causes issues. First, we will show you how to “un-assign” (remove your MK3 In-Port and Out-Port). Then, we will show you to DELETE the old mapping in case you chose to go that route.

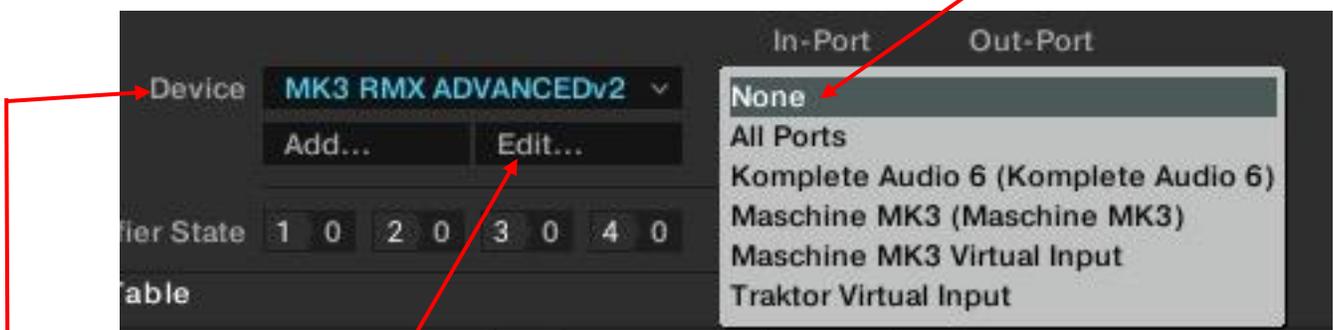
2.9.1.1. Click on the DEVICE down arrow.



2.9.1.2. Select the old or unwanted mapping (in our case MK3 RMX ADVANCED).



2.9.1.3. On the In-Port and Out-Port click on the down arrow and select **NONE** (does not delete old mapping).



2.9.1.4. To delete an old mapping, in our case, the MK3 RMX ADVANCED, make sure the MK3 ADVANCED it’s selected and it shows on the **DEVICE** tab just as on the picture above.

2.9.1.5. Then click **EDIT**

2.9.1.6. Then **DELETE** as shown below.



2.9.1.7. Congratulations, you've done it!